Line #	File Name	Character	Trigger Name	Trigger Description	Variation	Line	Direction	Notes
1	Jade _UseItemHealth_01	Jade	UseItemHealth	After Jade uses any health item.	01	I feel much better now.		
2	Jade _UseItemHealth_02	Jade	UseItemHealth	After Jade uses any health item.	02	That's much better.		
3	Jade _UseItemHealth_03	Jade	UseItemHealth	After Jade uses any health item.	03	What a relief.		
4	Jade _UseItemHealth_04	Jade	UseItemHealth	After Jade uses any health item.	04	All healed.		
5	Jade _UseItemHealth_05	Jade	UseItemHealth	After Jade uses any health item.	05	I can keep going now.		
6	Jade _UseItemHealth_06	Jade	UseItemHealth	After Jade uses any health item.	06	Whew. I needed that.		
7	Jade _UseItemHealth_07	Jade	UseItemHealth	After Jade uses any health item.	07	Just what I needed.		
8	Jade _UseItemHealth_08	Jade	UseItemHealth	After Jade uses any health item.	08	I hope that won't leave a scar.		
9	Jade _UseItemHealth_09	Jade	UseItemHealth	After Jade uses any health item.	09	Bottoms up.		
10	Jade _UseItemHealth_10	Jade	UseItemHealth	After Jade uses any health item.	10	That will do.		
11	Jade _CollectibleClose_01	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	01	Could definitely use more of this.		
12	Jade _CollectibleClose_02	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	02	This looks useful.		
13	Jade _CollectibleClose_03	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	03	What a surprise!		
14	Jade _CollectibleClose_04	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	04	Just what I wanted.		
15	Jade _CollectibleClose_05	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	05	Oh! I could use this!		
16	Jade _CollectibleClose_06	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	06	I'll take what I can get.		
17	Jade _CollectibleClose_07	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	07	Every little bit helps.		
18	Jade _CollectibleClose_08	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	08	Not sure when I'll come by another of these.		
19	Jade _CollectibleClose_09	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	09	I'll take it!		
20	Jade _CollectibleClose_10	Jade	CollectibleClose	Jade spots any collectible. The collectibles distance is close.	10	How nice!		
21	Jade _EnemyEncounter_01	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	01	Enemies, keep an eye out.		
22	Jade _EnemyEncounter_02	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	02	Right there.		
23	Jade _EnemyEncounter_03	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	03	They're close. Too close.		
24	Jade _EnemyEncounter_04	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	04	Just don't tip them off.		
25	Jade _EnemyEncounter_05	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	05	Stay calm. Breathe.		
26	Jade _EnemyEncounter_06	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	06	Alright Jade, remember your training.		
27	Jade _EnemyEncounter_07	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	07	Enemies, just up ahead.		
28	Jade _EnemyEncounter_08	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	08	There they are.		
29	Jade _EnemyEncounter_09	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	09	Have to stay low.		
30	Jade _EnemyEncounter_10	Jade	EnemyEncounter	Jade spots an enemy. The enemy is close.	10	I've got you in my sights.		
31	Jade _DefeatedEnemyGroup_01	Jade	DefeatedEnemyGroup	After Jade fully defeats a group of enemies.	01	Seems I got them all.		
32	Jade _DefeatedEnemyGroup_02	Jade	DefeatedEnemyGroup	After Jade fully defeats a group of enemies.	02	Looks like they're gone.		
33	Jade _DefeatedEnemyGroup_03	Jade	DefeatedEnemyGroup	After Jade fully defeats a group of enemies.	03	Not getting rid of me that easily.		
34	Jade _DefeatedEnemyGroup_04	Jade	DefeatedEnemyGroup	After Jade fully defeats a group of enemies.	04	Not bad!		

Line #	File Name	Character	Trigger Name	Trigger Description	Variation	Line	Direction	Notes
35	Jade _DefeatedEnemyGroup_05	Jade	DefeatedEnemyGroup	After Jade fully defeats a group of enemies.	05	Whew. I made it!		
36	Jade _DefeatedEnemySolo_01	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	01	Taking on one isn't that bad.		
37	Jade _DefeatedEnemySolo_02	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	02	Got any more for me?		
38	Jade _DefeatedEnemySolo_03	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	03	Oh. Is that it?		
39	Jade _DefeatedEnemySolo_04	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	04	That was a little too easy.		
40	Jade _DefeatedEnemySolo_05	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	05	At least give me a challenge!		
41	Jade _DefeatedEnemySolo_06	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	06	I was hoping for more.		
42	Jade _DefeatedEnemySolo_07	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	07	Huh. I thought there were more.		
43	Jade _DefeatedEnemySolo_08	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	08	Looks like I got lucky.		
44	Jade _DefeatedEnemySolo_09	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	09	Only one of them?		
45	Jade _DefeatedEnemySolo_10	Jade	DefeatedEnemySolo	After Jade fully defeats a solo enemy.	10	Well, that could have been worse.		
46	Jade _JadeLowHealth_01	Jade	JadeLowHealth	Jade's health drops below 20%.	01	I can't fight much longer.		
47	Jade _JadeLowHealth_02	Jade	JadeLowHealth	Jade's health drops below 20%.	02	Just have to…keep going…		
48	Jade _JadeLowHealth_03	Jade	JadeLowHealth	Jade's health drops below 20%.	03	I need healing.		
49	Jade _JadeLowHealth_04	Jade	JadeLowHealth	Jade's health drops below 20%.	04	I've got some potions. I hope.		
50	Jade _JadeLowHealth_05	Jade	JadeLowHealth	Jade's health drops below 20%.	05	I can't keep going like this.		
51	Jade _ShrineEncounterClose_01	Jade	ShrineEncounterClose	Jade spots a shrine. Shrine's distance is close.	01	Another Shrine found.		
52	Jade _ShrineEncounterClose_02	Jade	ShrineEncounterClose	Jade spots a shrine. Shrine's distance is close.	02	Aha!		
53	Jade _ShrineEncounterClose_03	Jade	ShrineEncounterClose	Jade spots a shrine. Shrine's distance is close.	03	There you are.		
54	Jade _ShrineEncounterClose_04	Jade	ShrineEncounterClose	Jade spots a shrine. Shrine's distance is close.	04	Found it.		
55	Jade _ShrineEncounterClose_05	Jade	ShrineEncounterClose	Jade spots a shrine. Shrine's distance is close.	05	Another one down.		
56	Jade _UnbindingSpell_01	Jade	UnbindingSpell	After Jade successfully casts the unbinding spell.	01	Success!		
57	Jade _UseItemHealth_02	Jade	UseItemHealth	After Jade successfully casts the unbinding spell.	02	I did it!		
58	Jade _UseItemHealth_03	Jade	UseItemHealth	After Jade successfully casts the unbinding spell.	03	It worked!		
59	Jade _UseItemHealth_04	Jade	UseItemHealth	After Jade successfully casts the unbinding spell.	04	Unbinding spell, cast!		
60	Jade _UseItemHealth_05	Jade	UseItemHealth	After Jade successfully casts the unbinding spell.	05	That should do it!		
61	Jade _LowAmmo_01	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	01	I'll run out of ammunition soon.		
62	Jade _LowAmmo_02	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	02	I don't have much ammunition left.		
63	Jade _LowAmmo_03	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	03	Only a few more left.		
64	Jade _LowAmmo_04	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	04	I have to conserve my ammunition.		
65	Jade _LowAmmo_05	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	05	I need to find more ammunition.		
66	Jade _LowAmmo_06	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	06	I have to make these last shots count.		
67	Jade _LowAmmo_07	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	07	Not many left. Should I switch to magic?		
68	Jade _LowAmmo_08	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	08	Alright, I need to get creative.		

Line #	File Name	Character	Trigger Name	Trigger Description	Variation	Line	Direction	Notes
69	Jade _LowAmmo_09	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	09	Is there any more ammunition nearby?		
70	Jade _LowAmmo_10	Jade	LowAmmo	When ammo reaches 10% of full capacity. Applies to any currently held weapon that requires ammunition.	10	Just a few more shots.		
71	Jade _LowMagic_01	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	01	My magic is almost gone.		
72	Jade _LowMagic_02	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	02	Feeling a little drained.		
73	Jade _LowMagic_03	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	03	Not much left in me.		
74	Jade _LowMagic_04	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	04	I can't cast many more spells.		
75	Jade _LowMagic_05	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	05	I need something to restore my energy.		
76	Jade _LowMagic_06	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	06	I might want to switch to my bow.		
77	Jade _LowMagic_07	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	07	I don't know how many of those I have left.		
78	Jade _LowMagic_08	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	08	I need to end this fight soon.		
79	Jade _LowMagic_09	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	09	Underestimated that last spell.		
80	Jade _LowMagic_10	Jade	LowMagic	When magic power reaches 10% of full capacity. Applies to any currently used power.	10	I need to conserve my magic.		

Line #	File Name	Character	Trigger Name	Trigger Description	Variation	Line	Direction	Notes
1	Ryuu_ArtifactCreatureEncounter_01	Ryuu	ArtifactCreatureEncounter	Ryuu spots an artifact creature.	01	Be careful, a powerful creature awaits ahead.		
2	Ryuu_ArtifactCreatureEncounter_02	Ryuu	ArtifactCreatureEncounter	Ryuu spots an artifact creature.	02	That one is…different.		
3	Ryuu_ArtifactCreatureEncounter_03	Ryuu	ArtifactCreatureEncounter	Ryuu spots an artifact creature.	03	This one will be tougher, Jade.		
4	Ryuu_ArtifactCreatureEncounter_04	Ryuu	ArtifactCreatureEncounter	Ryuu spots an artifact creature.	04	Don't underestimate that creature.		
5	Ryuu_ArtifactCreatureEncounter_05	Ryuu	ArtifactCreatureEncounter	Ryuu spots an artifact creature.	05	That creature is dangerous…and valuable.		
6	Ryuu_EnemyEncounter_01	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	01	Jade, enemies are up ahead.		
7	Ryuu_EnemyEncounter_02	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	02	Enemies are approaching.		
8	Ryuu_EnemyEncounter_03	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	03	Enemies. Don't let them see you.		
9	Ryuu_EnemyEncounter_04	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	04	There's an enemy. Are they alone?		
10	Ryuu_EnemyEncounter_05	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	05	Oh, they do not look friendly.		
11	Ryuu_EnemyEncounter_06	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	06	Watch yourself, Jade.		
12	Ryuu_EnemyEncounter_07	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	07	Arrow at the ready.		
13	Ryuu_EnemyEncounter_08	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	08	Be ready to fight.		
14	Ryuu_EnemyEncounter_09	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	09	Keep a spell ready.		
15	Ryuu_EnemyEncounter_10	Ryuu	EnemyEncounter	Ryuu spots an enemy in the distance. Jade enters proximity of enemy	10	I see them. But they haven't seen you.		