

Line #	File Name	Character	Trigger	Trigger Description	Variant #	Dialog/Line	Direction	Notes
1	Veris_SelectUnit_01	Veris	SelectUnit	Click on the unit or group of same unit.	01	Awaiting directive.		
2	Veris_SelectUnit_02	Veris	SelectUnit		02	Of course.		
3	Veris_SelectUnit_03	Veris	SelectUnit		03	What do you require?		
4	Veris_SelectUnit_04	Veris	SelectUnit		04	How can I assist?		
5	Veris_SelectUnit_05	Veris	SelectUnit		05	Yes.		
6	Veris_SelectUnit_06	Veris	SelectUnit		06	Do you require assistance?		
7	Veris_SelectUnit_07	Veris	SelectUnit		07	Standing by.		
8	Veris_SelectUnit_08	Veris	SelectUnit		08	At the ready.		
9	Veris_SelectUnit_09	Veris	SelectUnit		09	What are your orders?		
10	Veris_SelectUnit_10	Veris	SelectUnit		10	I am listening.		
11	Veris_MoveCommand_01	Veris	MoveCommand	Give the unit a "move here" command.	01	Coordinates received.		
12	Veris_MoveCommand_02	Veris	MoveCommand		02	Taking point.		
13	Veris_MoveCommand_03	Veris	MoveCommand		03	Understood.		
14	Veris_MoveCommand_04	Veris	MoveCommand		04	Acknowledged.		
15	Veris_MoveCommand_05	Veris	MoveCommand		05	Relocating.		
16	Veris_MoveCommand_06	Veris	MoveCommand		06	Advancing.		
17	Veris_MoveCommand_07	Veris	MoveCommand		07	Gaining vantage point.		
18	Veris_MoveCommand_08	Veris	MoveCommand		08	Mobilizing unit.		
19	Veris_MoveCommand_09	Veris	MoveCommand		09	Directive received.		
20	Veris_MoveCommand_10	Veris	MoveCommand		10	Affirmative.		
21	Veris_AttackTarget_01	Veris	AttackTarget	Command the unit to attack a target.	01	Engaging target.		
22	Veris_AttackTarget_02	Veris	AttackTarget		02	Opening fire.		
23	Veris_AttackTarget_03	Veris	AttackTarget		03	Weapons free.		
24	Veris_AttackTarget_04	Veris	AttackTarget		04	Hostiles engaged.		
25	Veris_AttackTarget_05	Veris	AttackTarget		05	Attacking.		
26	Veris_AttackTarget_06	Veris	AttackTarget		06	Firing at will.		
27	Veris_AttackTarget_07	Veris	AttackTarget		07	Combat engaged.		
28	Veris_AttackTarget_08	Veris	AttackTarget		08	Hostiles ahead.		
29	Veris_AttackTarget_09	Veris	AttackTarget		09	Defending vantage point.		
30	Veris_AttackTarget_10	Veris	AttackTarget		10	Unit attacking.		
31	Veris_UnitUnderAttack_01	Veris	UnitUnderAttack	Unit is under attack while not in the player's focus.	01	I am under assault.		

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32	Veris_UnitUnderAttack_02	Veris	UnitUnderAttack		02	I am taking fire.		
33	Veris_UnitUnderAttack_03	Veris	UnitUnderAttack		03	I require cover.		
34	Veris_UnitUnderAttack_04	Veris	UnitUnderAttack		04	Hostiles closing in.		
35	Veris_UnitUnderAttack_05	Veris	UnitUnderAttack		05	I am losing ground.		
36	Veris_UnitKnockedDown_01	Veris	UnitKnockedDown	Unit HP reduced to 1. Unable to move until helped.	01	I require assistance.		
37	Veris_UnitKnockedDown_02	Veris	UnitKnockedDown		02	I cannot continue.		
38	Veris_UnitKnockedDown_03	Veris	UnitKnockedDown		03	Critical damage received.		
39	Veris_UnitKnockedDown_04	Veris	UnitKnockedDown		04	Injuries critical.		
40	Veris_UnitKnockedDown_05	Veris	UnitKnockedDown		05	Immobilizing.		
41	Veris_UnitRevived_01	Veris	UnitRevived	Unit revived by teammate.	01	Friend, thank you.		
42	Veris_UnitRevived_02	Veris	UnitRevived		02	Remobilizing.		
43	Veris_UnitRevived_03	Veris	UnitRevived		03	Recovering.		
44	Veris_UnitRevived_04	Veris	UnitRevived		04	I appreciate your assistance.		
45	Veris_UnitRevived_05	Veris	UnitRevived		05	I am rejoining combat.		
46	Veris_UseEnergyBlast_01	Veris	UseEnergyBlast	Special Ability. Blast of plasma at a target that deal high damage.	01	Unleashing plasma.		
47	Veris_UseEnergyBlast_02	Veris	UseEnergyBlast		02	Plasma released.		
48	Veris_UseEnergyBlast_03	Veris	UseEnergyBlast		03	Extra measures are required.		
49	Veris_UseEnergyBlast_04	Veris	UseEnergyBlast		04	Neutralizing threat.		
50	Veris_UseEnergyBlast_05	Veris	UseEnergyBlast		05	This should be sufficient.		

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1	Ellie_SelectUnit_01	Ellie	SelectUnit	01	Click on the unit or group of same unit.	Got any orders for me?		
2	Ellie_SelectUnit_02	Ellie	SelectUnit	02		What do you need?		
3	Ellie_SelectUnit_03	Ellie	SelectUnit	03		Need a hand?		
4	Ellie_SelectUnit_04	Ellie	SelectUnit	04		Ready!		
5	Ellie_SelectUnit_05	Ellie	SelectUnit	05		Standing by!		
6	Ellie_SelectUnit_06	Ellie	SelectUnit	06		Thought you'd never ask.		
7	Ellie_SelectUnit_07	Ellie	SelectUnit	07		Next orders?		
8	Ellie_SelectUnit_08	Ellie	SelectUnit	08		Need something?		
9	Ellie_SelectUnit_09	Ellie	SelectUnit	09		I got this.		
10	Ellie_SelectUnit_10	Ellie	SelectUnit	10		Where to?		
11	Ellie_MoveCommand_01	Ellie	MoveCommand	01	Give the unit a "move here" command.	Let's go!		
12	Ellie_MoveCommand_02	Ellie	MoveCommand	02		Taking point!		
13	Ellie_MoveCommand_03	Ellie	MoveCommand	03		Heading out!		
14	Ellie_MoveCommand_04	Ellie	MoveCommand	04		Gotcha!		
15	Ellie_MoveCommand_05	Ellie	MoveCommand	05		Yessir!		
16	Ellie_MoveCommand_06	Ellie	MoveCommand	06		Right!		
17	Ellie_MoveCommand_07	Ellie	MoveCommand	07		Loud and clear!		
18	Ellie_MoveCommand_08	Ellie	MoveCommand	08		Alright!		
19	Ellie_MoveCommand_09	Ellie	MoveCommand	09		You heard the man.		
20	Ellie_MoveCommand_10	Ellie	MoveCommand	10		Moving!		
21	Ellie_AttackTarget_01	Ellie	AttackTarget	01	Command the unit to attack a target.	Blast em!		
22	Ellie_AttackTarget_02	Ellie	AttackTarget	02		Blow em away!		
23	Ellie_AttackTarget_03	Ellie	AttackTarget	03		Showtime!		
24	Ellie_AttackTarget_04	Ellie	AttackTarget	04		Light em up!		
25	Ellie_AttackTarget_05	Ellie	AttackTarget	05		Go, go, go!		
26	Ellie_AttackTarget_06	Ellie	AttackTarget	06		Hit em where it hurts!		
27	Ellie_AttackTarget_07	Ellie	AttackTarget	07		Bring em down!		
28	Ellie_AttackTarget_08	Ellie	AttackTarget	08		Do it!		
29	Ellie_AttackTarget_09	Ellie	AttackTarget	09		Open fire!		
30	Ellie_AttackTarget_10	Ellie	AttackTarget	10		Unloading!		
31	Ellie_UnitUnderAttack_01	Ellie	UnitUnderAttack	01	Unit is under attack while not in the player's focus.	Takin' fire here!		

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32	Ellie_UnitUnderAttack_02	Ellie	UnitUnderAttack	02		They're closing in!		
33	Ellie_UnitUnderAttack_03	Ellie	UnitUnderAttack	03		There's too many!		
34	Ellie_UnitUnderAttack_04	Ellie	UnitUnderAttack	04		Need a hand here!		
35	Ellie_UnitUnderAttack_05	Ellie	UnitUnderAttack	05		No, you don't!		
36	Ellie_UnitKnockedDown_01	Ellie	UnitKnockedDown	01	Unit HP reduced to 1. Unable to move until helped.	Ow... need some help here.	Character is injured.	
37	Ellie_UnitKnockedDown_02	Ellie	UnitKnockedDown	02		Healing, please.	Character is injured.	
38	Ellie_UnitKnockedDown_03	Ellie	UnitKnockedDown	03		Felt that one.	Character is injured.	
39	Ellie_UnitKnockedDown_04	Ellie	UnitKnockedDown	04		Woman...down...	Character is injured.	
40	Ellie_UnitKnockedDown_05	Ellie	UnitKnockedDown	05		Little help.	Character is injured.	
41	Ellie_UnitRevived_01	Ellie	UnitRevived	01	Unit revived by teammate.	Damn, that was close.		
42	Ellie_UnitRevived_02	Ellie	UnitRevived	02		Good to go.		
43	Ellie_UnitRevived_03	Ellie	UnitRevived	03		I'm up, I'm up!		
44	Ellie_UnitRevived_04	Ellie	UnitRevived	04		Whew, I owe you one.		
45	Ellie_UnitRevived_05	Ellie	UnitRevived	05		Just gotta...shake it off.		
46	Ellie_UseHeavyTurret_01	Ellie	UseHeavyTurret	01	Special Ability. Places down a custom turret to attack enemies.	Take some of this!		
47	Ellie_UseHeavyTurret_02	Ellie	UseHeavyTurret	02		You like that?		
48	Ellie_UseHeavyTurret_03	Ellie	UseHeavyTurret	03		Boom!		
49	Ellie_UseHeavyTurret_04	Ellie	UseHeavyTurret	04		Breakin' out the big guns!		
50	Ellie_UseHeavyTurret_05	Ellie	UseHeavyTurret	05		How about this!		